Software System Design and Implementation

Curry Howard Correspondence (Curry Howard Isomorphism)

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COMP3141 18s1

Let's go back in time

- Different, equivalent models of computation to address Hilbert's Entscheidungsproblem
 - Lambda-calculus (Church)
 - Recursive functions (Gödel)
 - Turing machine



The (untyped) lambda calculus

• Functions can be applied to themselves:

$$\lambda f. f f$$

• As a result, we can have non-terminating reduction sequences:

$$(\lambda f. f f)(\lambda f. f f)$$
$$\longrightarrow \beta$$
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$$\longrightarrow \beta$$
$$(\lambda f. f f)(\lambda f. f f)$$

- For the presentation, we add the following functions & data constructors to the lambda calculus as short hand
 - (,): like the pair data constructor in Haskell
 - fst, snd: like Haskell fst and snd
 - left, right: like Left and Right of the Either type
 - case: similar to case in Haskell, but restricted to Either type



Can be encoded in the lambda-calculus

(,) =
$$\lambda a$$
. λb . λf . f a b
fst = λa . λb . a
snd = λa . λb . b
Right = λa . λf . λg . f a
eft = λa . λf . λg . g a
case = λa . λf . λg . a f g



read as: if you can derive M :: A and N :: B then (M, N) :: A * B is derivable

M :: A * B	M :: A * B
fst M :: A	snd M :: B





$M :: A + B K :: A \rightarrow C H :: B \rightarrow C$ case M K H :: C



[x :: A] [X :: A] [X :: B] M :: B $\lambda x. M :: A \rightarrow B$ $\frac{A \rightarrow B}{A}$

$$\lambda x \cdot M : : A \rightarrow B \quad N : : A$$

 $(\lambda x \cdot M) \quad N : : B$



• The simply typed lambda calculus doesn't have general recursion:

$$\lambda f$$
. f f can't be typed!

- For all well-typed terms
 - reduction terminates
 - reduction does not change the type of a term
- Note: the Y-combinator can be added to make it turing-complete again:

$$Y = \lambda f. (\lambda x. f (x x))(\lambda x. f(x x))$$
$$Y f = f (Y f)$$
$$Y :: (A \rightarrow A) \rightarrow A$$



- At around the same time, Gerhard Gentzen was working on the logic aspects of the Hilbert program: establishing the consistency of various logics
- Gentzen introduced two new formulations of logic, which remain the main ones used to this day:
 - Sequent calculus
 - Natural deduction



Rules come in pairs: introduction and elimination



v-introduction and elimination





Implication





Proof normalisation

• Gentzen observed that all proofs for propositional logic can be normalised, so they only contain sub formulas of premise or conclusion:



- In 1934, Curry observed a relationship between logic implication A ⇒ B and function types A → B
- Howard realised in 1969 that this connection is much deeper



Μ_	:: A			Ν	:	:	В
	(M,	N)	::	Α	*	В	
		А		В			
		А	Λ	В			

Μ	::	Α	*	В
fst	t M	:	:	Α
	A	٨	E	8
_		Α		

M:: A * B snd M:: B A & B B





$$M :: A + B K :: A \rightarrow C H :: B \rightarrow C$$

case M K H :: C

$$A \lor B \qquad A \Rightarrow C \qquad B \Rightarrow C$$

С



$$\lambda \times M : : A \rightarrow B \qquad N : : A$$

$$(\lambda \times M) \qquad N : : B$$

$$A \rightarrow B \qquad A$$

$$\rightarrow -E$$

$$B$$







 $\frac{x :: A * B}{snd x :: B} \xrightarrow{x :: A * B}{fst x :: A}$ (snd x, fst x) :: B * A



Proof normalisation corresponds to evaluation!



(snd x, fst x)



- Howard proposed extension for for-all and existentially quantified types (now known as dependent types) to predicate logic
 - de Bruijn's Automath
 - Martin-Löf's type theory (Agda, Idris)
 - PRL, nuPRL
 - Coquant and Huet's calculus of constructions (Coq proof assistant)



- In short, it is the observation that
 - propositions can be viewed as types
 - programs as their (constructive) proof
 - proof normalisation as program evaluation



- The pattern of logicians/computer scientist discovering the same system independently has repeated since then multiple times:
 - Second order lambda calculus (Jean-Yves Girard, John Reynolds), basis for Java, C#
 - Principal type inference, by Roger Hindley and Robin Milner (e.g., Haskell)
 - Existential quantification in second order logic as basis for abstraction (John Mitchell, Gordon Plotkin)
 - Girard's linear logic, linear types



